

Séance 3: Euler Implicit et Runge Kutta

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On fournit deux versions de code, le code matlab vient juste après le code python.

3. Euler Implicit

3.1) Pour euler implicite, on a matrice A :

$$A = \begin{bmatrix} \frac{1}{1+w_0^2\Delta^2t} & \frac{\Delta t}{1+w_0^2\Delta^2t} \\ \frac{-w_0^2\Delta t}{1+w_0^2\Delta^2t} & \frac{1}{1+w_0^2\Delta^2t} \end{bmatrix}$$

code python:

```

import matplotlib.pyplot as plt
import numpy as np

def calculate_E(q, q_dot, w_0):
    E = 0.5*(q_dot*q_dot + w_0*w_0*q*q)
    return E

def obtener_lists(delta_t):
    w_0 = 2*np.pi
    T_0 = 3
    A = np.array([[1./(1.+w_0*w_0*delta_t*delta_t), delta_t/(1.+w_0*w_0*delta_t*delta_t)],
                  [-w_0*w_0*delta_t/(1. + w_0*w_0*delta_t*delta_t), 1./(1.+w_0*w_0*delta_t*delta_t)]])
    etat_init = np.array([1, 0])
    # transpose
    etat_init = etat_init.reshape(-1, 1)

    i = 0
    q_list = []
    t_list = []
    E_list = []
    E_standard = []
    etat_i = etat_init
    t_list.append(i*delta_t)
    q_list.append(etat_i[0][0])
    E_list.append(calculate_E(etat_i[0][0], etat_i[1][0], w_0))
    E_standard.append(w_0*w_0/2.0)

    while(i*delta_t < T_0):
        etat_i = A.dot(etat_i)
        i = i+1
        t_list.append(i * delta_t)
        q_list.append(etat_i[0][0])
        E_list.append(calculate_E(etat_i[0][0], etat_i[1][0], w_0))
        E_standard.append(w_0 * w_0 / 2.0)

    return t_list, q_list, E_list, E_standard

if __name__ == '__main__':
    dt1 = 0.01
    dt2 = 0.02

    t_list1, q_list1, e_list1, e_standard1 = obtener_lists(dt1)
    plt.plot(t_list1, q_list1, color="C0", label=r"euler implicite, $\Delta t = {}$".format(dt1))

    plt.ylabel("q")
    plt.xlabel("t")
    plt.legend()
    plt.title("euler implicite")
    plt.show()

```

code matlab

```

calculate_E.m

function E = calculate_E(q, q_dot, w_0)
E = 0.5*(q_dot*q_dot + w_0*w_0*q*q);
end

obtenir_lists.m

```

```

function [t_list, q_list, E_list, E_standard] = obtener_lists(delta_t)

w_0 = 2*pi;
T_0 = 3;
A = [1./(1.+w_0*w_0*delta_t*delta_t), delta_t/(1.+w_0*w_0*delta_t*delta_t);
      -w_0*w_0*delta_t/(1. + w_0*w_0*delta_t*delta_t), 1.0/(1.+w_0*w_0*delta_t*delta_t)];
etat_init = [1, 0];

etat_init = etat_init';

i = 0;
q_list = [];
t_list = [];
E_list = [];
E_standard = [];
etat_i = etat_init;
t_list = [t_list, i*delta_t];
q_list = [q_list, etat(1, 1)];
E_list = [E_list, calculate_E(etat_i(1, 1), etat_i(2, 1), w_0)];
E_standard = [E_standard, w_0*w_0/2.0];

while(i*delta_t < T_0)
    etat_i = A*etat_i;
    i = i+1;
    t_list = [t_list, i*delta_t];
    q_list = [q_list, etat_i(0, 0)];
    E_list = [E_list, calculate_E(etat_i(1, 1), etat_i(2, 1), w_0)];
    E_standard = [E_standard, w_0*w_0/2.0];
end

end

```

main.m

```

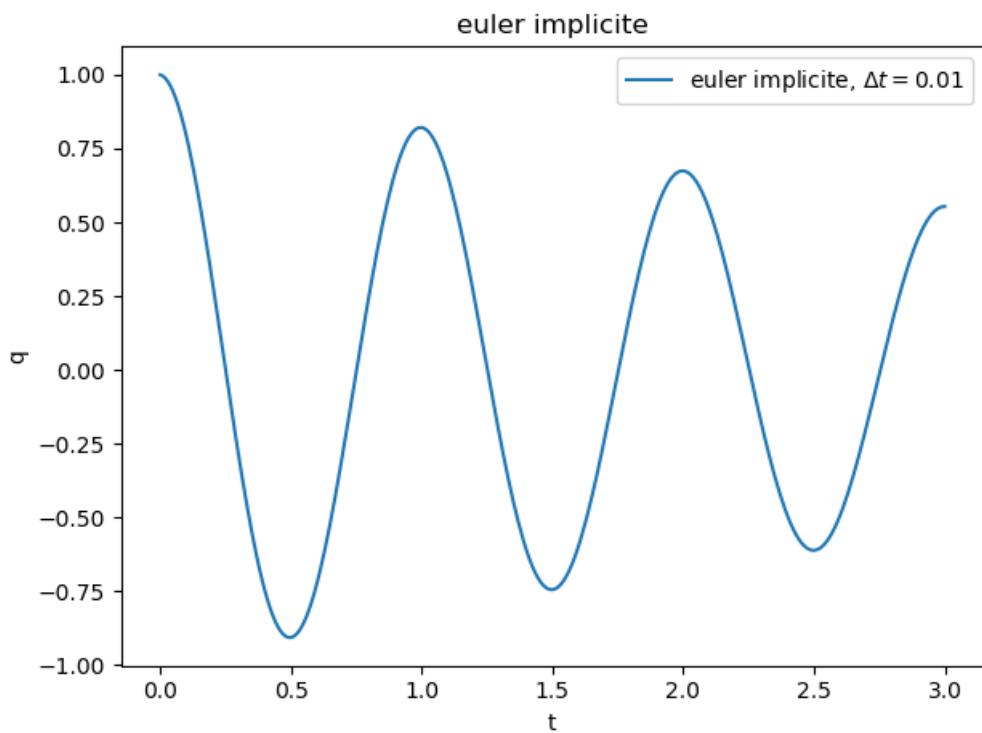
dt1 = 0.01;
dt2 = 0.02;

[t_list1, q_list1, e_list1, e_standard1] = obtener_lists(dt1);
plot(t_list1, q_list1, 'DisplayName', sprintf('euler implicite, dt=%0.2f', dt1))

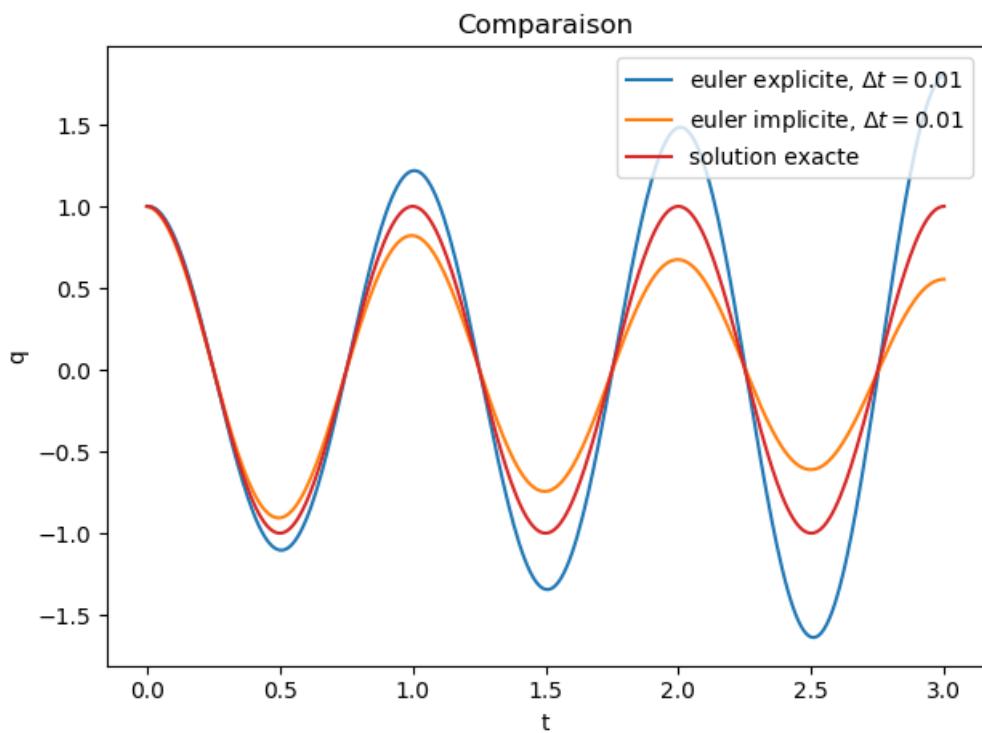
ylabel('q')
xlabel('t')
title('euler implicite')

```

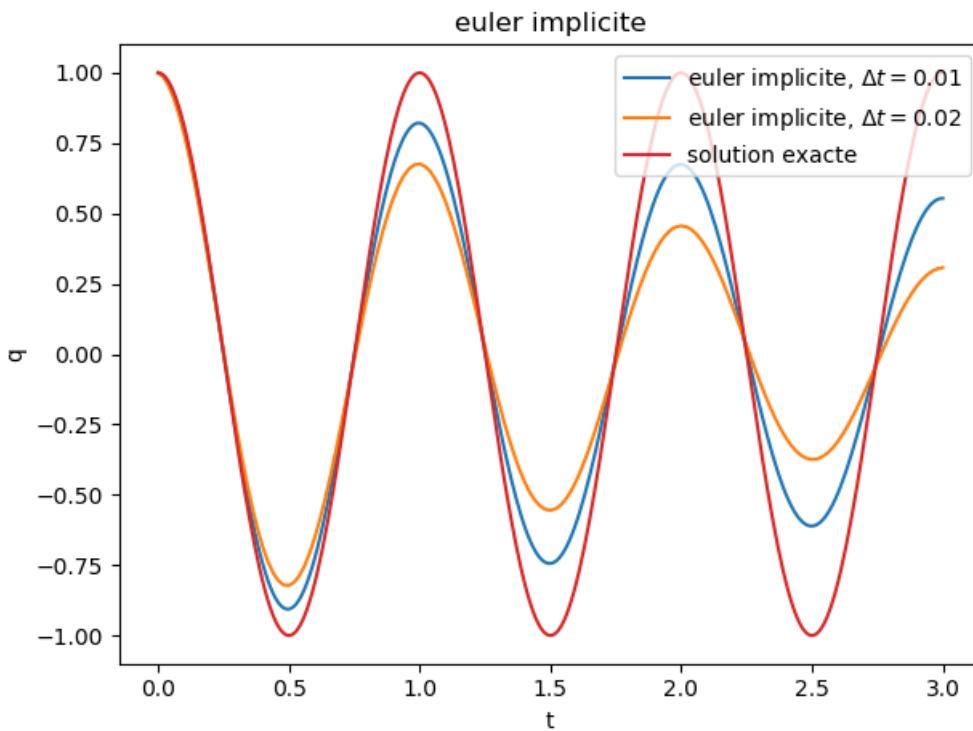
On a la figure:



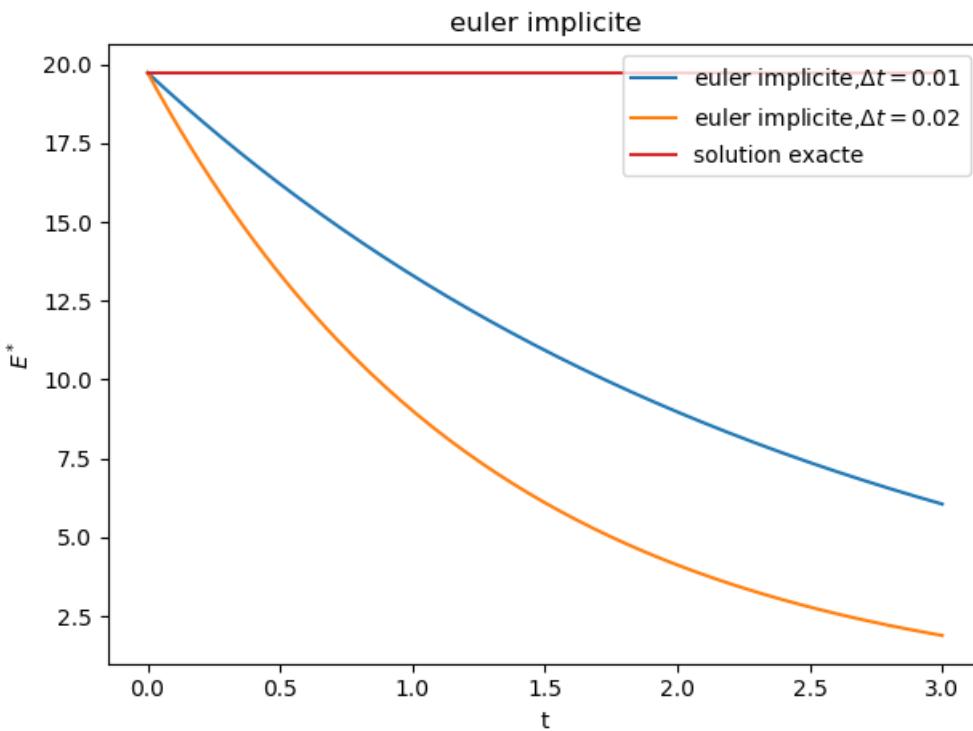
3.2) On a la figure ci-dessous pour 3 solutions différents:



3.3) Pour les différents pas, on peut voir très clairement, plus le pas Δt est petit, plus l'atténuation des oscillations est faible.



3.4) on a la figure ci-dessous:



Donc pour la méthode euler implicite, l'énergie mécanique de l'oscillateur devient de plus en plus petit. Plus la valeur Δt grand, l'énergie descend plus vite.

3.5) On suppose:

$$A = \begin{bmatrix} \frac{1}{1+w_0^2\Delta^2t} & \frac{\Delta t}{1+w_0^2\Delta^2t} \\ \frac{-w_0^2\Delta t}{1+w_0^2\Delta^2t} & \frac{1}{1+w_0^2\Delta^2t} \end{bmatrix}$$

D'après la définition de valeur propre, on a $Ax = \lambda x$. x est vecteur propre. on a $(\lambda I - A)x = 0$.

$$\lambda I - A = \begin{bmatrix} \lambda - \frac{1}{1+w_0^2\Delta^2t} & \frac{-\Delta t}{1+w_0^2\Delta^2t} \\ \frac{w_0^2\Delta t}{1+w_0^2\Delta^2t} & \lambda - \frac{1}{1+w_0^2\Delta^2t} \end{bmatrix}$$

Il faut calculer $\det(\lambda I - A)$

$$\det(\lambda I - A) = (\lambda - \frac{1}{1+w_0^2\Delta^2t})^2 + \frac{w_0^2\Delta^2t}{(1+w_0^2\Delta^2t)^2} = 0$$

Donc:

$$\lambda = \frac{1 \pm iw_0\Delta t}{1+w_0^2\Delta^2t}$$

On a vu $|\lambda| < 1$, donc il est bien stable. Et il y a une atténuation aussi.

4 Runge Kutta

4.1) Supposons que $\Omega = \dot{q}$. Donc on a deux équations adaptées aux schéma du premier ordre.

$$\dot{q} = \Omega$$

$$\dot{\Omega} = -w_0^2 q$$

Donc on a

$$\left\{ \begin{array}{l} k_1 = \Omega_0 \\ j_1 = -w_0^2 q_0 \\ k_2 = \Omega_0 + \frac{j_1 \Delta t}{2} \\ j_2 = -w_0^2 (q_0 + \frac{k_1 \Delta t}{2}) \\ k_3 = \Omega_0 + \frac{j_2 \Delta t}{2} \\ j_3 = -w_0^2 (q_0 + \frac{k_2 \Delta t}{2}) \\ k_4 = \Omega_0 + j_3 \Delta t \\ j_4 = -w_0^2 (q_0 + k_3 \Delta t) \end{array} \right.$$

Donc on a bien

$$q_1 = q_0 + \frac{1}{6}(k_1 + 2k_2 + 2k_3 + k_4)\Delta t$$

et

$$\Omega_1 = \Omega_0 + \frac{1}{6}(j_1 + 2j_2 + 2j_3 + j_4)\Delta t$$

4.2) code python:

```

import matplotlib.pyplot as plt
import numpy as np

def one_step(q0, omega0, w0, deltaT):
    k1 = omega0
    j1 = -w0 * w0 * q0
    k2 = omega0 + j1 * deltaT / 2.
    j2 = -w0 * w0 * (q0 + k1 * deltaT / 2)
    k3 = omega0 + j2 * deltaT / 2
    j3 = -w0 * w0 * (q0 + k2 * deltaT / 2)
    k4 = omega0 + j3 * deltaT
    j4 = -w0 * w0 * (q0 + k3 * deltaT)

    q1 = q0 + (k1 + 2 * k2 + 2 * k3 + k4) * deltaT / 6.
    omega1 = omega0 + (j1 + 2 * j2 + 2 * j3 + j4) * deltaT / 6.
    return q1, omega1

def runge_kutta(deltaT, T0, q0, omega0, w0):
    t_list = []
    q_list = []

    i = 0
    t_list.append(i * deltaT)
    q_list.append(q0)
    q = q0
    omega = omega0
    while (i * deltaT < T0):
        q, omega = one_step(q, omega, w0, deltaT)
        i = i + 1
        t_list.append(i * deltaT)
        q_list.append(q)

    return t_list, q_list

if __name__ == '__main__':
    delta_t = 0.01
    T0 = 3

    # etat initial
    q0 = 1
    omega0 = 0
    w0 = 2*np.pi

    t_list, q_list = runge_kutta(delta_t, T0, q0, omega0, w0)
    plt.plot(t_list, q_list, color="C2", label="runge kutta, $\Delta t = {}$".format(dt1))
    plt.ylabel("q")
    plt.xlabel("x")
    plt.title("Runge Kutta")
    plt.legend()
    plt.show()

```

code matlab:

one_step.m

```

function [q1, omega1] = one_step(q0, omega0, w0, deltaT)

k1 = omega0;
j1 = -w0 * w0 * q0;
k2 = omega0 + j1 * deltaT / 2.0;
j2 = -w0 * w0 * (q0 + k1 * deltaT / 2);
k3 = omega0 + j2 * deltaT / 2;
j3 = -w0 * w0 * (q0 + k2 * deltaT / 2);
k4 = omega0 + j3 * deltaT;
j4 = -w0 * w0 * (q0 + k3 * deltaT);

q1 = q0 + (k1 + 2 * k2 + 2 * k3 + k4) * deltaT / 6.0;
omega1 = omega0 + (j1 + 2 * j2 + 2 * j3 + j4) * deltaT / 6.0;

end

```

runge_kutta.m

```

function [t_list, q_list] = runge_kutta(deltaT, T0, q0, omega0, w0)

t_list = [];
q_list = [];

i = 0;
t_list = [t_list, i*deltaT];
q_list = [q_list, q0];
q = q0;
omega = omega0;
while (i * deltaT < T0)
    [q, omega] = one_step(q, omega, w0, deltaT);
    i = i + 1;
    t_list = [t_list, i*deltaT];
    q_list = [q_list, q];

end
end

```

main.m

```

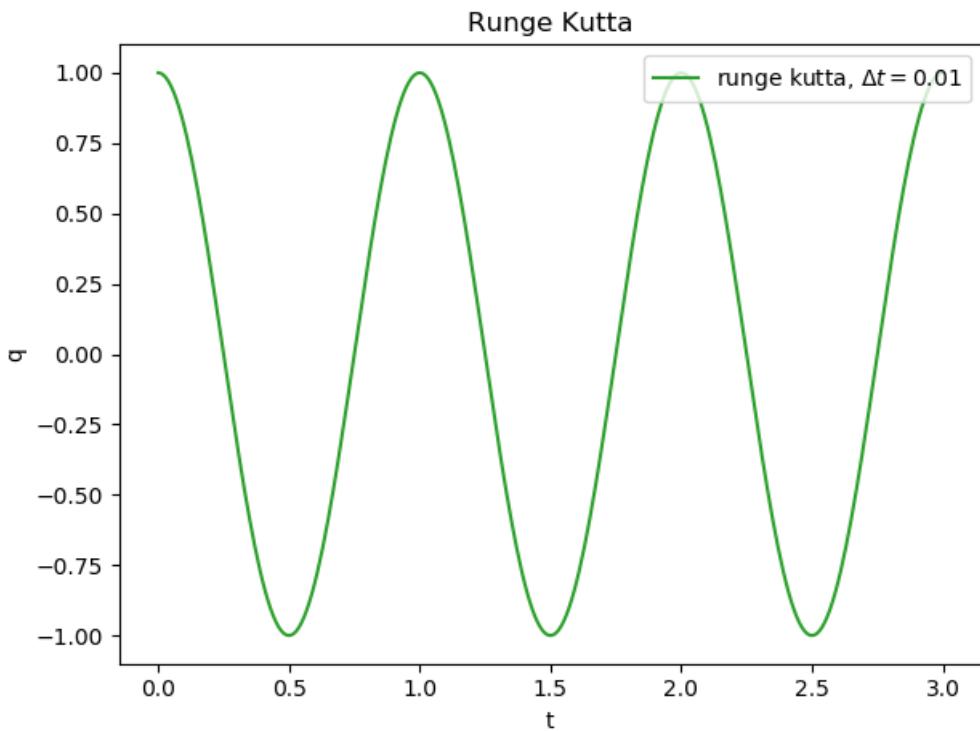
delta_t = 0.01;
T0 = 3;

% etat initial
q0 = 1;
omega0 = 0;
w0 = 2*pi;

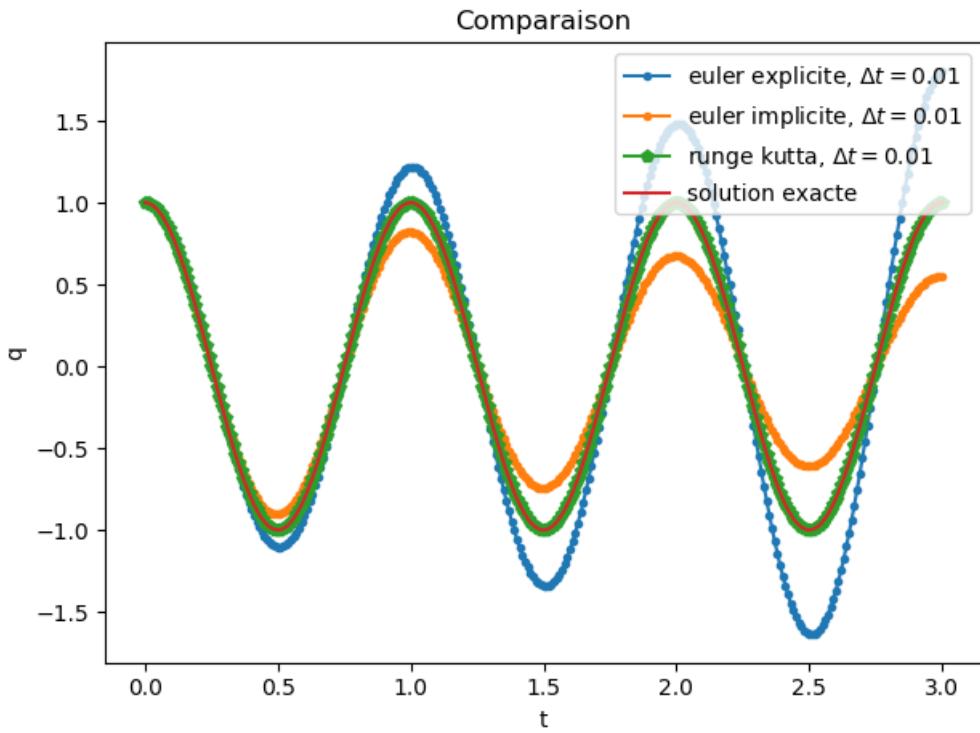
[t_list, q_list] = runge_kutta(delta_t, T0, q0, omega0, w0);
plot(t_list, q_list, 'DisplayName', sprintf('runge kutta, dt=%0.2f', delta_t))
ylabel('q')
xlabel('x')
title('Runge Kutta')

```

On a la figure:



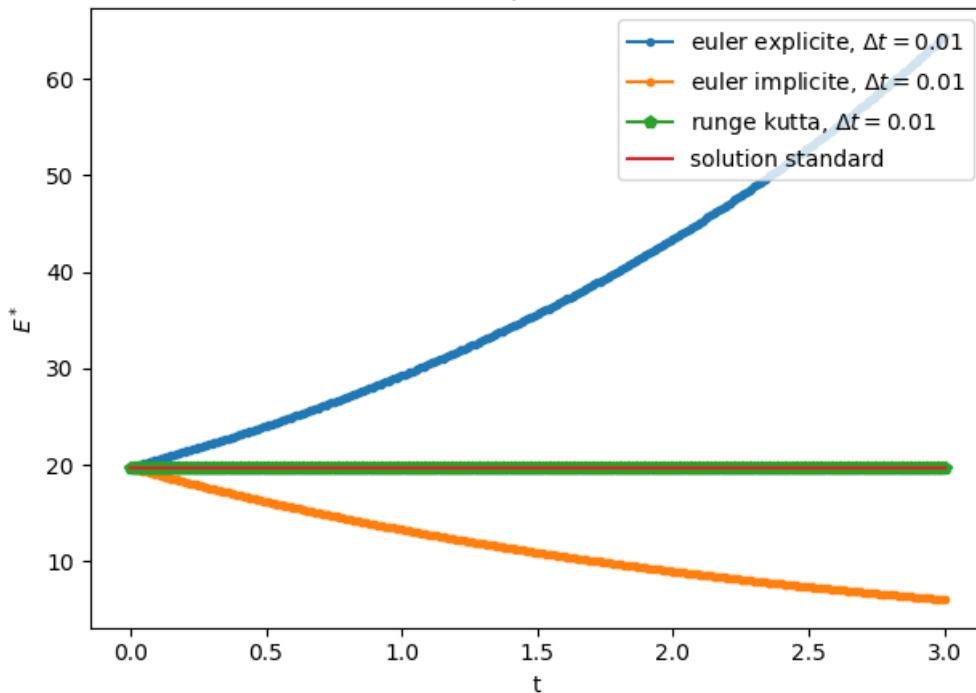
4.3) On a 3 résolutions maintenant.



D'après la figure, on peut voir il y a divergence pour la méthode Euler explicite, il y atténuation pour la méthode Euler implicite. Mais pour la méthode Runge Kutta, on peut voir une très bonne superposition avec la solution standard.

4.4)

Comparaison



L'énergie mécanique reste la même pour la méthode Runge Kutta. On peut voir très clairement une bonne performance pour la méthode Runge Kutta.